Tomorrow's Schedule

SATURDAY, November 14, 2009

Side Game (MORNING Series, 5th of 5) ..... (1500+ / 500-1500 / 0-500) 9:00

North American Pairs District 19 Finals ... (Flights A, B, C).....1:00 & 7:00
(prior club qualification is required)
Weekend Knockout Teams
(semifinals and finals) ..... (bracketed) .....1:00 & 7:00
Stratified Open Pairs..... (1500+ / 500-1500 / 0-500) .....1:00 & 7:00
Compact Knockout Teams..... (bracketed) .....1:00 & 7:00

Side Game (SECOND Series, 3rd of 5) ..... (1500+ / 500-1500 / 0-500) 1:00
Afternoon Stratified 199er Pairs ..... (100-200 / 50-100 / 0-50) 1:00

Side Game (SECOND Series, 4th of 5) ..... (1500+ / 500-1500 / 0-500) 7:00
Evening Stratified 199er Pairs ..... (100-200 / 50-100 / 0-50) 7:00

Events in **boldface** are the first session of a multi-session event, or of a Side Game Series. (Side Games can be entered at any time and carry no obligation to play in any other games in the series.)

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Bridge by the Flag

Friday Edition

Bridge by the Flag is the Daily Bulletin of the 2009 Vancouver Regional, held at the Guildford Sheraton Hotel in Surrey, across the street from the flagpole that flew over Expo 86. At 86 meters it was the world's tallest free-standing flagpole at that time. When the fair ended the flagpole was moved to the Flag Motors car dealership here in Guildford. The flag itself is replaced several times a year and takes quite a beating, especially in winter conditions—so it might not look as majestic as it does on the cover page here...

Bridge by the Flag Editor:

Bruce McIntyre (Burnaby BC)

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I welcome news, stories, photos, interesting deals, and other material for ***Bridge by the Flag***, and I'll print as much as I can—from experts, intermediates and novices alike. I will be available for digital photos of overall winners of all strats and new Life Masters after the evening session. Any win is important enough for a photo: no matter the bracket or the strat. If you have a digital camera and see an winner, snap a picture and come find me! I have a gizmo that can read most memory sticks.

Each edition of ***Bridge by the Flag*** (and other recent McBruce Daily Bulletins) are posted online early each morning to this address:

www.matchpointer.com/db.htm

Also online: results and hand records for pairs games, which I hope to have online daily before you get home after the evening session. You'll also find links to a site which displays the photos of winners (taken daily from 12 to 1pm and from 9 to 10:30pm outside the main playing area) and allows you to download copies or order prints.

A link to the Daily Bulletin page will be found at the District 19 website at **www.d19.org**

Today's Schedule

Friday, November 13, 2009

Morning Handicap Knockout Teams
(finals)..... (bracketed) 9:00

Side Game (MORNING Series, 4th of 5)
(1500+ / 500-1500 / 0-500).....9:00

Weekend Bracketed Knockout Teams
(opening round and quarterfinals) ..1:00 & 7:00

Stratified Open Pairs
(1500+ / 500-1500 / 0-500).....1:00 & 7:00

Side Game (SECOND Series, 1st of 5)
(1500+ / 500-1500 / 0-500).....1:00

Afternoon Stratified 199er Swiss Teams
(100-199 / 50-100 / 0-50) 1:00

Evening Stratified Swiss Teams
(1500+ / 500-1500 / 0-500).....7:00

Side Game (SECOND Series, 2nd of 5)
(1500+ / 500-1500 / 0-500).....7:00

Evening Stratified 199er Swiss Teams
(100-199 / 50-100 / 0-50) 7:00

0-5 Free Pairs 7:00

Bold: first session of a new event or side series. (Side games may be entered at any time.)

Brain Warmups

Your daily warmup puzzle!

In each issue this week we will feature a small, easy version of a puzzle beside the instructions; then, on another page, a larger, more difficult version will appear. Most important: in all of these puzzles, you will be able to solve them without guesswork, by logical deductions alone. (Isn't that what we're all trying to do at the table? Why take a finesse when you have a 100% line?)

Today's puzzle is called ***Tents***. You have a grid of squares, some of which contain trees. Your aim is to place tents in some of the remaining squares, in such a way that the following conditions are met:

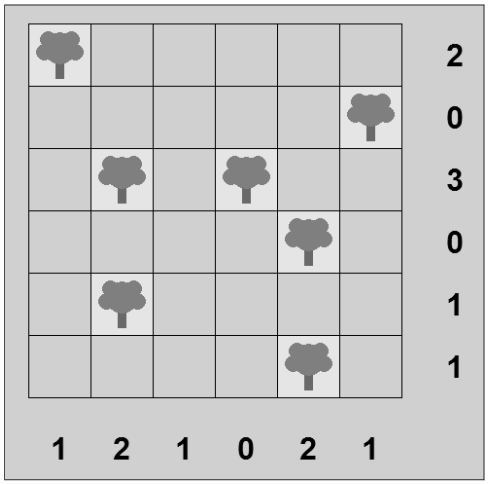
1) There are exactly as many tents as trees.

2) The tents and trees can be matched up in such a way that each tent is directly adjacent (horizontally or vertically, but NOT diagonally) to its own tree. However, a tent may be adjacent to other trees as well as its own.

3) No two tents are adjacent horizontally, vertically or even diagonally.

4) The number of tents in each row and column matches the numbers given round the sides of the grid.

The easy version is below. Hints, and a more difficult version is on page 11. Answers will appear in tomorrow's issue.



You can get a program to create, save, print, and solve unlimited numbers of these programs (size and difficulty are adjustable) here:

www.chiark.greenend.org.uk/~sgtatham/puzzles/

Tents Hints

Beginner's puzzle on page 2

Tents recap: You have a grid of squares, some of which contain trees. Place tents in some of the remaining squares, in such a way that the following conditions are met:

1) There are exactly as many tents as trees.

2) The tents and trees can be matched up in such a way that each tent is directly adjacent (horizontally or vertically, but NOT diagonally) to its own tree. However, a tent may be adjacent to other trees as well as its own.

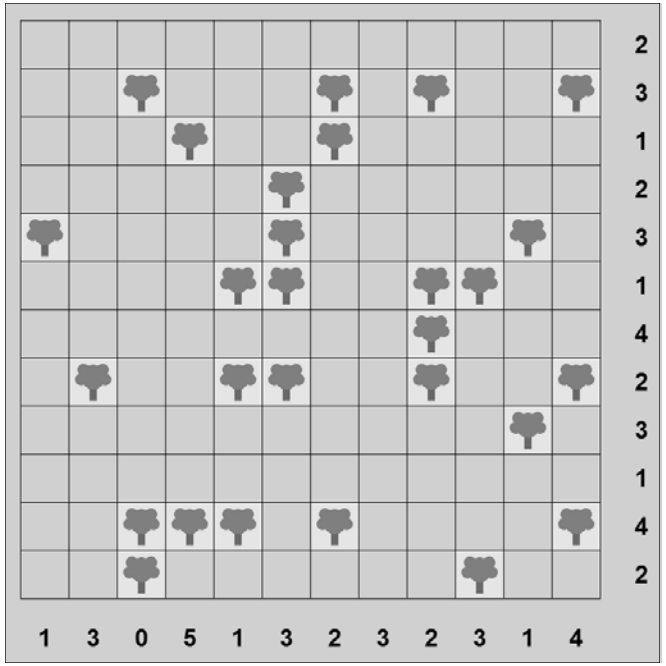
3) No two tents are adjacent horizontally, vertically or even diagonally.

4) The number of tents in each row and column matches the numbers round the sides of the grid.

Tents hints: Mark an X in grid squares that cannot contain tents: those in a row or column with a zero, and those that are not horizontally or vertically beside any tree. Then check for rows and columns that have only the number of tents left as possible tents, fill them in, and X out the surrounding squares. Now look for trees that have only one possible space left for their corresponding tent. Each time you fill in a tent or X out a square, redo the procedure above: new insights will pop up.

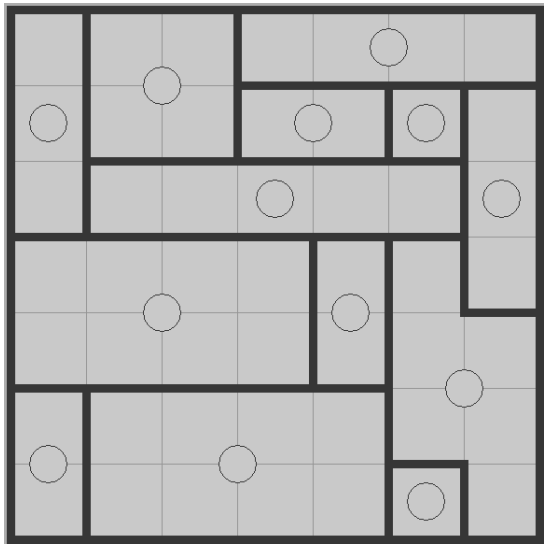
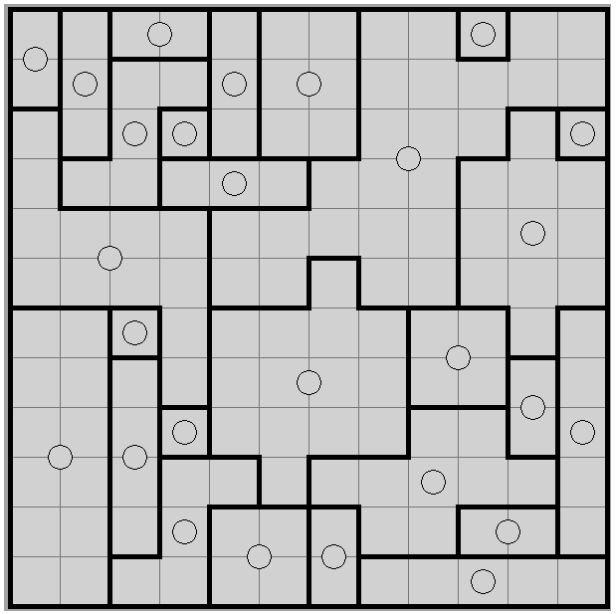
Now can you do the easy one on page 2? Or…

How about a more difficult one, like ***this***:



A free program to create these puzzles:

www.chiark.greenend.org.uk/~sgtatham/puzzles/

Size and difficulty are fully adjustable!

Galaxies Answers from yesterday